



LEGEND

For more information about U.S. Fish & Wildlife Service Priority Trust Species, contact Bob Houston at the U.S. Fish & Wildlife Service Gulf of Maine Coastal Program (207-781-8364, robert_houston@fws.gov).

Introduction

This map identifies potentially valuable habitat for U.S. Fish and Wildlife Service (USFWS) Priority Trust Species based on the Gulf of Maine Watershed Habitat Analysis developed by the USFWS Gulf of Maine Coastal Program. This analysis was completed for the United States portion of the Gulf of Maine watershed that includes all of Maine, most of New Hampshire, and the eastern third of Massachusetts.

Habitat Types and Importance

Township Boundary
Unorganized Township (*Beginning with Habitat does not provide data for unorganized townships*)
Developed- Residential, Industrial, Commercial, and Roads
Streams and Brooks
Ocean, Lake, Pond, and River Boundaries

Habitats

Saltmarsh/saltwater	Freshwater wetlands (excludes forested wetlands)
1 - 49%	1 - 49%
50 - 74%	50 - 74%
Top 25% (most important)	Top 25% (most important)
Grassland/shrub/bare ground	Forested (includes forested wetland)
1 - 49%	1 - 49%
50 - 74%	50 - 74%
Top 25% (most important)	Top 25% (most important)

Priority Trust Species

The 91 USFWS Gulf of Maine Priority Trust Species include animals and plants that regularly occur in the Gulf of Maine watershed and meet any of the following criteria:
 - Federally endangered, threatened, or candidate species
 - Migratory birds, sea-run fish and marine fish that:
 Show significant and persistent declining population trends, OR have been identified as endangered or threatened by 2 or 3 states in the Gulf of Maine watershed
 - Species of concern as identified in the U.S. Shorebird Conservation Plan, Colonial Waterbird Plan or Partners in Flight

The priority list of trust species is (* denotes high value habitat in your town/region with the potential to support this species):

BIRDS	BIRDS (cont'd)	BIRDS (cont'd)
American bittern *	Louisiana waterthrush	Upland sandpiper *
American black duck *	Marsh wren *	Veery *
American oystercatcher *	Nelson's sharp-tailed sparrow *	Whimbrel *
American woodcock *	Northern flicker *	Whip-poor-will *
Arctic tern *	Northern goshawk *	White-winged scoter *
Bald eagle *	Northern harrier *	Wood duck *
Baltimore oriole *	Olive-sided flycatcher *	Wood thrush *
Bay-breasted warbler *	Osprey *	Yellow rail *
Bicknell's thrush	Peregrine falcon	
Black scoter *	Pied-billed grebe *	FISHERIES
Black tern	Piping plover	Alewife *
Black-bellied plover *	Prairie warbler	American eel *
Blackburnian warbler *	Purple sandpiper *	American shad *
Blackpoll warbler *	Razorbill *	Atlantic salmon *
Black-throated blue warbler *	Red crossbill *	Atlantic sturgeon *
Blue-winged warbler	Red-headed woodpecker	Blueback herring *
Buff-breasted sandpiper *	Red knot *	Bluefish *
Canada warbler *	Red-shouldered hawk	Horseshoe crab *
Cape May warbler *	Roseate tern	Shortnose sturgeon *
Chestnut-sided warbler *	Ruddy turnstone *	Winter flounder *
Common loon *	Saltmarsh sharp-tailed sparrow *	
Common snipe *	Sanderling *	PLANTS
Common tern *	Scaup (greater and lesser) *	Eastern prairie fringed orchid
Eastern meadowlark *	Seaside sparrow	Furbish's lousewort
Field sparrow *	Sedge wren *	Robbins' cinquefoil
Golden-winged warbler	Semipalmated sandpiper *	Small whorled pogonia
Grasshopper sparrow	Short-billed dowitcher *	
Hudsonian godwit *	Short-eared owl *	MAMMAL
Killdeer *	Snowy egret *	Canada lynx
Least sandpiper *	Solitary sandpiper *	
Least tern	Spruce grouse	REPTILE
Little blue heron *	Surf scoter *	Plymouth redbelly turtle
Little gull	Tricolored heron	

Mapping Valuable Habitat

Using a Geographic Information System (GIS), valuable habitat was mapped by combining field sightings (collected by various agencies and non-governmental organizations) and habitat modeling. Frequently, sightings are too limited to adequately represent all habitat used. Therefore, habitat models based on selected environmental conditions can be helpful in more fully predicting potential habitat utilization.

To create the final map shown on this page, we first identified habitat for each of the 91 species in the analysis and ranked its importance on a scale of one to ten, with ten being considered the most important. Next, we combined the scores for each of the species to create a sum of scores. Then, we subdivided the sum of scores into the four basic habitat types shown on this map. Finally, we portrayed the data in a three level gradient (the top 25%, the next 25%, and then, the bottom 50% of the habitat value for each habitat type). The top 25% may be considered the most important habitat in that gradient.

Uses of the Data

This map may be used in combination with other data sources to help identify potentially valuable wildlife habitat at the local or town level. This information can be incorporated into town comprehensive planning or open space planning. It may also be used to help prioritize habitat protection by local land protection organizations or to support grants for habitat protection. This map represents only one possible way of portraying the model results; there are many other maps that may be derived from the data. Please contact the Gulf of Maine Coastal Program for more information and assistance.

Limitations of the Data

Maps of habitats for individual species are limited by the accuracy and timeliness of the data sets used in developing them and by the validity of models used to interpret those data. We used the most recent data available and relied on species experts to review the models. We also tested predicted habitats using occurrence data. Habitat maps rely quite extensively on land cover and the land cover used for this project is based on the interpretation of 1993 satellite imagery with a resolution of 30 meters (each pixel on the map is about 1/4 acre). It is important to realize that if land cover has changed significantly since 1993 in a given area, the predicted habitat value for individual species may no longer be reliable. We must also emphasize that this map only depicts predicted high value habitat for the species included in the analysis; important habitat may exist for other species not included in this analysis. Other important USFWS habitat of significance includes Nationally Significant Maine Coastal Nesting Islands, areas around National Wildlife Refuges, and specific endangered species habitat. There also may be important habitat information available from state conservation agencies or other environmental organizations. In addition, this map does not show buffer zones that should be included to protect valuable wildlife habitat.

For More Information

The Gulf of Maine Coastal Program can provide more information that will help support your habitat protection initiatives. This includes detailed parcel-specific maps, detailed tables delineating habitat importance for each of the 91 species and assistance in grant-writing for some habitat protection grants. For more information please contact us or see our website <http://www.fws.gov/northeast/gulfofmaine>.

Data Sources

DATA SOURCE INFORMATION
(note: italicized file names can be downloaded from Maine Office of GIS)
TOWNSHIP BOUNDARIES
 Maine Office of GIS (2006); metwp24
ROADS
 Maine Office of GIS, Maine Department of Transportation (2005); medotpub
HYDROLOGY
 Maine Office of GIS, U.S. Geological Survey (2004); hyd24
HIGH VALUE HABITAT FOR PRIORITY TRUST SPECIES
 U.S. Fish & Wildlife Service-Gulf of Maine Coastal Program; forest91, fresh91, grass91, saline91, gomlc7

DATA SOURCE CONTACT INFORMATION

Maine Office of GIS- <http://apollo.gis.state.me.us/catalog>
 U.S. Fish & Wildlife Service- Gulf of Maine Coastal Program-
<http://www.fws.gov/northeast/gulfofmaine>
 Maine Department of Transportation- <http://www.maine.gov/mdot/>
 Maine Geological Survey- <http://www.maine.gov/doc/nrimc/mgs/mgs.htm>

DIGITAL DATA REQUEST

To request digital data for a town or organization, or to request a CD containing GIS data of the Gulf of Maine Watershed Habitat Analysis, visit our website. http://www.beginningwithhabitat.org/the_maps/gis_data_request.html

